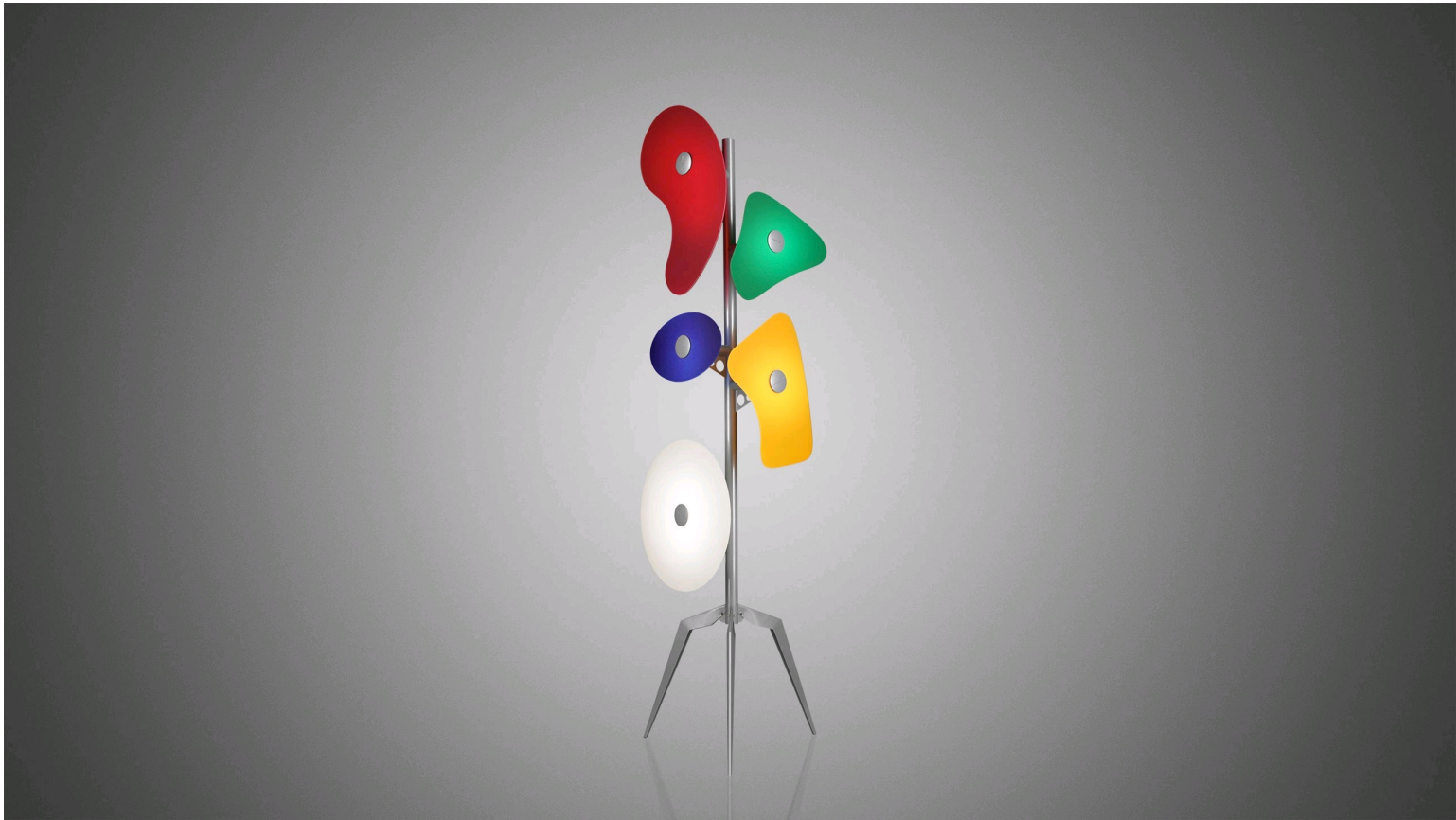




DESCRIPTION

Orbital is Ferruccio Laviani's debut lamp, designed in 1992. This lighting object decorates with the boldness of a sculpture; a true icon of lighting design. The lamp's structure is essentially made up of three parts: a moveable tripod, made from laser-cut metal sheet, that supports a lacquered metal rod. Five arms extend from the rod and on these arms are diffusers made from serigraphed, industrial glass. Each slab has its own unique shape for a bold overall graphic effect which is particularly evident in the white version. The colored diffusers, on the other hand, evoke a surrealist painting when the lamp is switched off. When the lamp is switched on these mosaic glass strips create an illusion. The diffusers are satin-finished on the outside to give texture to the color and enhance the shapes but glossy on the inside to reflect the light.

MATERIALS

Silkscreen-printed glass and varnished metal

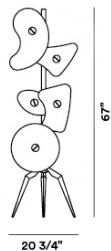
COLORS

Coloured, White

Floor lamp with diffused light. Epoxy powder coated metal tripod central frame and 5 different sized and shaped satin finish colored and painted glass diffusers, which are secured to the frame using epoxy powder coated metal glass-locks. ON/OFF pedal on the transparent cable.

Orbital

SCHEMATIC & LIGHT EMISSION



MATERIAL

Silkscreen-printed glass and varnished metal

COLORS



ACCESSORIES

Orbital

LIGHT SOURCE

INCANDESCENT
40WE12

CERTIFICATIONS

FERRUCCIO LAVIANI

An architect and designer, Ferruccio Laviani works with companies in both the furniture and the fashion industry, for whom beyond designing products, he also takes care of corporate identity and designs show-rooms across the world.

He is also in charge of artistic direction, communication, setting up exhibitions and events, always with a highly contemporary and recognisable style. He made his début in the world of lighting by designing the Orbital sculpture-lamp for Foscarini, an authentic icon of Italian design, together with his wall lamp version, Bit. The term sculpture-lamp can also be used to describe Supernova, a three-dimensional volume created with two-dimensional surfaces, Dolmen, a piece with a strong symbolic value, and Tuareg, a technological installation inspired by nature.



